

Officer of the Day Top Tip Number 1

You may be relatively new to the role of Officer of the Day or you don't do it very often and those sneaky sailors will pick that up and start taking liberties. They'll know that you will be fine with the "5,4,1" go sequence, but will guess that you won't want to get involved in any recall situation and some will be metres over the line at the start.

Recalls are dead easy so here is my top tip.

Take the two flags "X"  and "First Substitute"  with you when you start the race.

If at 'GO' you can identify one or two boats that are over the line Sound the horn **ONCE**, wave the  flag and shout the sail numbers of the offenders.

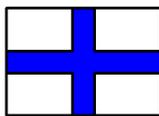
If they come back and cross the line then just carry on as normal.
If they don't come back they score OCS (On course side) in the results.

If there are a few over and you can't identify which ones they are then.

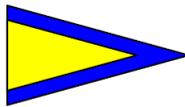
Sound the horn **TWICE**, wave the  flag and **keep it up**.
Wait until they have all come back then sound the horn **ONCE** and lower the flag.

Exactly 1 minute after you have lowered the flag start the 5,4,1 go sequence again.... Simple!!

As a little aide memoir where the "." is a hoot and the arrow up or down.



X Individual recall.



First Substitute General recall.
The warning signal will be made 1 minute after removal.

Your friendly Race Results Officer.